

- COURSE CODE:** OWHDWD
- COURSE TITLE:** Oracle Data Warehouse (DW) Design
- CURRENCY:** 10g & 11g
- AUDIENCE:** DW architects and DBAs
- PREREQUISITES:** Completion of our course 'Data Warehouse Terms, Concepts & Architecture' (DWHTCA) or equivalent knowledge.
- DURATION:** 5 days
- SUMMARY:** After presenting entity relationship (ER) and dimensional modelling (DM) as competing alternatives, the presentation will focus on the use of DM techniques when developing and implementing a very large data warehouse. Using real-world business scenarios, SALES, for example, the instructor will coach the participants from logical through physical design of a data warehouse involving at least five dimensions and one-or-more star schemas.
- Thus hands-on exercises include:
- Design and creation of dimensions
 - Design and creation of star schemas
 - Design and creation of hierarchies
 - Design and creation of indexes
 - Design and creation of integrity constraints
 - Extract, Transform and Load (ETL) options
 - Parallelism
 - Design and create materialized views (summary tables)
- Throughout the foregoing, best practices and performance issues are discussed.
- OBJECTIVES:** Upon completion of this presentation, the participant should be able to monitor and tune large data warehouses in a BI (Business Intelligence) or DS (Decision Support) environment.

1. ORACLE ARCHITECTURAL OVERVIEW

- Processes
- Memory
- Directory
- Dictionary and catalog
- Connectivity
- Replication
- Partitioning
- Database
- Real Application Cluster (RAC)

2. LOGICAL DESIGN CONCEPTS

- Why data modelling
- Requirements analysis
- Normalization vs. denormalization
- Entity relationship modelling
- Dimensional modelling
- OLAP vs. OLTP
- Star vs. snowflake schemas
- Metadata considerations
- Data marts
- Workshop

3. DIMENSIONAL MODELLING DESIGN (1) – INITIAL STEPS

- How to establish business requirements
- How to choose a business process (e.g., sales)
- How to determine the business process grain (i.e., level of detail for fact table)
- How to choose dimensions (e.g., time)
- How to identify measurement (numeric facts) to populate the fact table

4. DIMENSIONAL MODELLING DESIGN (2) – FACT TABLE

- Definition
- Granularity selection
- Measurements
- Additive vs. non-additive measures
- Foreign keys
- Joins with dimension tables
- Staging
- Workshop, case study

5. DIMENSIONAL MODELLING DESIGN (3) – HIERARCHIES

- Definition
- Types
- Levels
- Level relationships
- Workshop, case study

6. DIMENSIONAL MODELLING DESIGN (4) – INTEGRITY CONSTRAINTS

- Scope and purpose
- Unique
- NOT NULL
- FOREIGN KEY
- Enforced vs. not-enforced
- Workshop, case study

7. DIMENSIONAL MODELLING DESIGN (5) – SCHEMA DESIGN

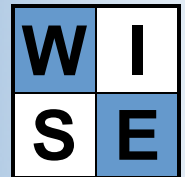
- Star or snowflake
- Data warehouse or data mart
- Naming conventions
- Maintenance requirements
- Workshop, case study

8. PHYSICAL DESIGN (1) – LARGE DATA WAREHOUSE CONSIDERATIONS

- The environment (e.g., machine configuration)
- Disk layout and placement (e.g., RAID)
- Table sizes (e.g., maximum size for materialized view)
- Database partition (e.g., how many?)
- Partition key considerations
- Initialisation parameters
- Buffer pools
- Data warehouse loads (e.g., parallelism options)

9. PHYSICAL DESIGN (2) – OBJECTS

- Table spaces
- Tables (partitioned vs. non-partitioned)
- Index options
- Integrity constraints
- Materialized views (i.e., summary tables)
- Creation of dimensions
- Creation of hierarchies
- I/O design considerations (e.g., striping and redundancy)
- Best practices
- Workshop, case study



10. PHYSICAL DESIGN (3) – PARALLELISM

- Definitions
- When to consider (e.g., bulk loads, summaries)
- How to enable parallelism
- Hardware requirements
- Query parallelism
- Partitioned and non-partitioned tables
- Data manipulation
- Types of parallelism (e.g., DML, DDL)
- How parallelism works
- Restrictions
- Best practices
- Workshop, case study

11. PHYSICAL DESIGN (4) – PARTITIONING

- Definition
- Types
- When to consider
- Table compression
- Partition pruning
- Join techniques
- Range partitioning
- Index partitioning
- Best practices

12. PHYSICAL DESIGN (5) – INDEXES

- Bitmap indexes
- B-tree indexes
- Compression
- Global vs. local indexes
- Best practices
- Workshop, case study

13. PHYSICAL DESIGN (6) – INTEGRITY CONSTRAINTS

- Rationale
- Constraint states
- Unique constraints
- Foreign key constraints
- Enforced vs. not-enforced constraints
- Materialized views considerations
- Query rewrite considerations
- Best practices
- Workshop, case study

14. PHYSICAL DESIGN (7) – CREATE DIMENSIONS

- Dimension hierarchical specification
- Integrity constraints
- Dimension validation
- Dimension maintenance (e.g., ALTER)
- Best practices
- Workshop, case study

15. PHYSICAL DESIGN (8) – MATERIALIZED VIEW CREATION & MAINTENANCE

- Use cases
- Materialized view types
- How to create
- How to refresh
- How to partition
- How to tune
- Logs (e.g., staging options)
- Security considerations
- Query rewrite considerations

16. PHYSICAL DESIGN (9) – ETL

- Options
- Extraction options
- Transformation options
- Loading options
- Change data capture and publishing

17. INTRODUCTION TO ORACLE DATA WAREHOUSING TOOLS

- Oracle Warehouse Builder
- Oracle Discoverer
- Oracle Reports
- OLAP and data mining

18. INTRODUCTION TO ORACLE SQL ADVISOR

- Use
- Tuning materialized views

19. DW PERFORMANCE CONSIDERATIONS

- Query rewrite
- Schema modelling
- Aggregation
- SQL modelling
- EXPLAIN
- I/O design
- Parallelism
- Initialisation parameters